



# Course Outline

## EDGDS6111 VISUAL ARTS CURRICULUM 2

**Title:** VISUAL ARTS CURRICULUM 2

**Code:** EDGDS6111

**Formerly:** TD742

**School / Division:** School of Education

**Level:** Advanced

**Pre-requisites:** (EDGDS6010 or TD740)

**Co-requisites:** Nil

**Exclusions:** (TD742)

**Progress Units:** 20

**ASCED Code:** 070301

### Objectives:

After successfully completing this course, students should be able to:

#### Knowledge:

- Understand the structure and design of Art and Studio Art at VCE levels and gain insights into Visual Communication and Design and VET programs at senior levels;
- Understand alternative forms of programming in the arts in the school curriculum, including discipline based, integrated and thematic;
- Understand evaluation, assessment and reporting procedures, in particular the VCE Assessment Support Material;
- Understand the roles and responsibilities of the student as a teacher, researcher and resource gatherer through a range of class and independent activities that broaden and extend practical and theoretical knowledge, skills and experiences in a range of visual arts disciplines
- Manage a post-primary visual arts studio;

#### Skills:

- Examine professional practice responsibilities in visual arts, including refinement of professional portfolios, the resume or curriculum vitae, position description document and position application procedures as introduced in other areas of the program;
- Gain insight and confidence in understanding, implementing and managing the requirements and problems associated with the development of visual art programs at junior and middle school levels;
- Source and examine support material and plan appropriate programs that fulfil VCE requirements
- Examine and select appropriate methods of evaluation, assessment and reporting in



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- the visual arts
- Use learning technologies both as a teaching tool and aid to develop teaching resources;
- Manage a post-primary visual arts studio;
- Achieve a sense of ongoing refinement and support by developing mechanisms that utilize staff and their expertise in school situations;
- Organise, maintain and budget for studios, materials, equipment and teaching resources;
- Source and apply educational media in the programming of visual arts;
- Ongoing refinement of studio discipline skills and techniques and awareness of health and safety issues

### Values:

- That secondary art education as a core subject can develop the creative, innovative and expressive nature of students. Challenging the intellect, enhancing learning through experiential tasks and playing a part in the physical development of the individual are all part of a broad arts program;
- The study of different cultures through art history/theory and in studio based work leads to a greater understanding of Australia as a multicultural country and informs about the wider world;
- That all visual art subjects can provide students with the skills and knowledge that lead to employment in many diverse and challenging fields.

### Content:

Topics may include:

- The structure and design of Art and Studio Art at VCE levels and gain insights into Visual Communication and Design and VET programs at senior levels.
- Evaluation, assessment and reporting procedures, in particular the VCE Assessment Support Material.
- The roles and responsibilities of the student as a teacher, researcher and resource gatherer through a range of class and independent activities that broaden and extend practical and theoretical knowledge, skills and experiences in a range of visual arts disciplines.
- Professional practice responsibilities including health and safety issues.

### Learning Tasks & Assessment:

Learning Task	Assessment	Weighting
VCE theory design. To create an understanding of the written, theoretical and historical components from either Studio Art, Art or Visual Communication, choosing from either units 1, 2, 3, or 4.	Individual research project	30-40%
An overview of all work requirements of the VCE, Studio Art and Visual Communication studies	Individual research project	30-40%
Gallery presentation/Art discussion. Internet lesson design. Film Review.	Research presented in class time.	20-30%



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## Adopted Reference Style:

APA